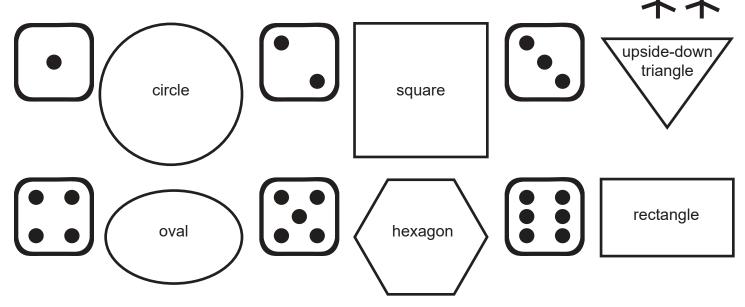
LET'S DESIGN A CHICKEN!

Each student will have a piece of paper, crayons or markers, and a dice. Students will roll the dice for each chicken body part. The number will determine what shape to draw. See how many different variations you can come up with!

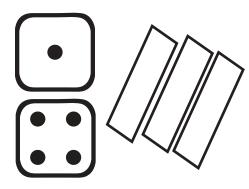
Body - Head - Wing

- 1. First roll the dice for the body shape. Be sure this is the largest shape on your paper.
- 2. Next roll the dice for the head shape. Draw this shape smaller than the first and place it on the top left or top right of the body. You may also draw an eye and a beak <...
- 3. Next roll the dice for the wing shape. Draw this shape in the middle of the body.
- 4. You can color the shapes any color or colors you wish. Then draw the chicken's feet.



Tail Feathers

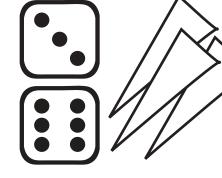
5. Roll the dice for tail feather shape. Draw at least 3 of them on the opposite side of the head and pointing upward. A rooster's tail feathers tend to be much longer and more colorful than a hen's.



Draw rectangle tail feathers if your roll a 1 or 4.







Draw oval tail feathers if your roll a 2 or 5.

Draw triangle tail feathers if your roll a 3 or 6.

Color the feathers any color you like. You can add more feathers if you wish.

Comb & Wattle

A chicken's comb sits on top of its head, and the wattle hangs under the chicken's beak and jaw. These structures are made of skin are typically red in color. Rooster wattles are usually much larger than a hen's.

6. Roll the dice to determine your chicken's wattle and draw it on the top of it's head.

